

English:

- To sit at a table properly and hold a pencil correctly.
- To say out loud what I am going to write about.
- To think of and say a sentence before I write it.
- To leave spaces between words.
- To use capital letters and full stops.

Maths:

Number and place value:

- To count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.
- Given a number to 100, to identify 1 more and 1 less.
- To read and write numbers from 1 to 20 in numerals and words.
- To identify and represent numbers to 20 using objects and pictorial representations.

Addition and subtraction:

- To read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs.
- To represent and use number bonds and related subtraction facts within 20.

Science:

Animals including humans:

- To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals.
- To identify, name, draw and label the basic parts of the human body and know the five senses.

Seasonal Changes – Autumn and Winter:

- To identify things found in nature which are related to each season.
- To describe the ways animals survive the winter, using words such as hibernate, migrate and adapt.

P.E.:

Ball skills – throwing, catching and kicking. Ball control. Tracking a ball. Changing speeds. Turning
P.E for 1P is on Wednesday and for 1H on Monday.

Please bring P.E kits to school, and make sure all items of clothes are labelled.

Curriculum and Skills Information Sheet



תשפ"ז / Autumn Term 2026

Year 1



General Information:

- Phonics: Revision and consolidation of Levels 3 and 4. Commencement of Level 5 Phonics.
- Homework will be given out in the Book Bags on Tuesday and is due back the following Tuesday.

Humanities:

Geography – Our Local Area:

- To understand key features of a map such as symbols and a compass rose.
- To conduct an enquiry to find out more about the local area.

History – A Historical Enquiry:

- To begin to use evidence to answer questions.
- To sequence events and artefacts.

Computing:

- Learning how to use a computer, as well as locate the keyboard, mouse and other features.
- Learning to log in and out of computers and various programmes.
- Saving work and naming documents.

Art/D&T:

- To learn about Van Gogh and explore some of his works.
- To express their feelings through painting and drawing.
- To know the names of the primary and secondary colours.